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#include<stdio.h>

#include<conio.h>

#include<string.h>

void mainmenu(); //MAIN FUNCTION

void computerscience(); //CONTAIN C,JAVA,C++ FUNCTIONS

void science(); //CONTAIN PHYSICS AND BIOLOGY FUNCTIONS

void english();

void pakistanstudies();

void physics();

void biology();

void clanguage();

void javalanguage();

void cclanguage();

void scores();

//#################################

void quizc1(); //C LANGUAGE QUIZ LEVEL 1

void quizc2(); // C LANGUAGE QUIZ LEVEL 2

void qucc1(); // C++ LANGUAGE QUIZ LEVEL 1

void qucc2(); // C++ LANGUAGE QUIZ LEVEL 2

void java1(); //JAVA LANGUAGE QUIZ LEVEL 1

void java2(); // JAVA LANGUAGE QUIZ LEVEL 2

void physics1(); //PHYSICS QUIZ LEVEL 1

void physics2(); // PHYSICS QUIZ LEVEL 2

void english1(); //ENGLISH LANGUAGE QUIZ LEVEL 1

void english2(); // ENGLISH LANGUAGE QUIZ LEVEL 2

void biology1(); //BIOLOGY QUIZ LEVEL 1

void biology2(); // BIOLOGY QUIZ LEVEL 2

void pakistanstudies1(); //PAKISTAN STUDIES LANGUAGE QUIZ

void switchmainm();

//######################START OF DISPLAY,SAVEAND RESET FUNCTIONS ##

void score\_write\_cc(int score, char[]);

void reset\_score\_cc();

void disp\_record\_cc();

void score\_write\_cc2(int score, char[]);

void reset\_score\_cc2();

void disp\_record\_cc2();

void score\_write\_e(int score,char[]);

void reset\_score\_e();

void disp\_record\_e();

void score\_write\_e2(int score,char[]);

void reset\_score\_e2();

void disp\_record\_e2();

void score\_write\_p(int score,char[]);

void reset\_score\_p();

void disp\_record\_p();

void score\_write\_j(int score,char[]);

void reset\_score\_j();

void disp\_record\_j();

void score\_write\_c(int score,char[]);

void reset\_score\_c();

void disp\_record\_c();

void score\_write\_p2(int score, char[]);

void disp\_record\_p2();

void reset\_score\_p2();

void score\_write\_b2(int score, char[]);

void disp\_record\_b2();

void reset\_score\_b2();

void score\_write\_j2(int score, char[]);

void reset\_score\_j2();

void disp\_record\_j2();

void score\_write\_c2(int score, char[]);

void reset\_score\_c2();

void disp\_record\_c2();

void score\_write\_b1(int score, char[]);

void disp\_record\_b1();

void reset\_score\_b1();

void score\_write\_pst1(int score, char[]);

void disp\_record\_pst1();

void reset\_score\_pst1();

void sc\_computerscience();

void sc\_science();

void sc\_physics();

void sc\_biology();

void sc\_english();

void sc\_pakistanstudies();

void sc\_clanguage();

void sc\_javalanguage();

void sc\_cclanguage();

void scores();

void cdata();

void c2data();

void jdata();

void pdata();

void edata();

void ccdata();

void cc2data();

void p2data();

void b1data();

void b2data();

void e2data();

void j2data();

void pst1data();

//###################

void allscore(); //DISPLAY ALL CATEGORIES SCORE

//###################

void allreset(); //RESET ALL CATEGORIES SCORE

//###################

main() // MAIN BODY

{

mainmenu();

return 0;

}

//########################

void mainmenu()

{

int userinp;

clrscr();

printf("\t\t\t--------------------------\n");

printf("\t\t\t|WELCOME|\n");

printf("\t\t\t--------------------------\n");

printf("\n\t 1) COMPUTER SCIENCE");

printf("\n\t 2) SCIENCE");

printf("\n\t 3) ENGLISH");

printf("\n\t 4) PAKISTAN STUDIES");

printf("\n\t 5) SCORES");

printf("\n\t 6) Exit");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

computerscience();

break;

case 2:

science();

break;

case 3:

english();

break;

case 4:

pakistanstudies();

break;

case 5:

scores();

break;

case 6:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

mainmenu();

break;

}

}

//#############################################

void computerscience()

{

int userinp;

clrscr();

printf("\n\t|---------------------------|\n");

printf("\n\t|WELCOME IN COMPUTER SCIENCE|\n");

printf("\t|---------------------------|\n");

printf("\n\t 1) C PROGRAMMING LANGUAGE");

printf("\n\t 2) C++ PROGRAMMING LANGUAGE");

printf("\n\t 3) JAVA PROGRAMMING LANGUAGE");

printf("\n\t 4) BACK");

printf("\n\t 5) Exit");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

clanguage();

break;

case 2:

cclanguage();

break;

case 3:

javalanguage();

break;

case 4:

mainmenu();

break;

case 5:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

computerscience();

break;

}

}

//#####################################

void science()

{

int userinp;

clrscr();

printf("\n\t|------------------|\n");

printf("\n\t|WELCOME IN SCIENCE|\n");

printf("\t|------------------|\n");

printf("\n\t 1) PHYSICS");

printf("\n\t 2) BIOLOGY");

printf("\n\t 3) BACK");

printf("\n\t 4) Exit");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

physics();

break;

case 2:

biology();

break;

case 3:

mainmenu();

break;

case 4:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

science();

break;

}

}

//#####################################

void physics()

{

int userinp;

clrscr();

printf("\n\t|--------------------------|\n");

printf("\n\t|WELCOME IN PHYSICS SECTION|\n");

printf("\t|--------------------------|\n");

printf("\n\t 1) PHYSICS QUIZ 1");

printf("\n\t 2) PHYSICS QUIZ 2");

printf("\n\t 3) MAIN MANU");

printf("\n\t 4) BACK");

printf("\n\t 5) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

physics1();

break;

case 2:

physics2();

break;

case 3:

mainmenu();

break;

case 4:

science();

break;

case 5:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

physics();

break;

}

}

//#####################################

void biology()

{

int userinp;

clrscr();

printf("\n\t|--------------------------|\n");

printf("\n\t|WELCOME IN BIOLOGY SECTION|\n");

printf("\t|--------------------------|\n");

printf("\n\t 1) BIOLOGY QUIZ 1");

printf("\n\t 2) BIOLOGY QUIZ 2");

printf("\n\t 3) MAIN MANU");

printf("\n\t 4) BACK");

printf("\n\t 5) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

biology1();

break;

case 2:

biology2();

break;

case 3:

mainmenu();

break;

case 4:

science();

break;

case 5:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

biology();

break;

}

}

//#####################################

void english()

{

int userinp;

clrscr();

printf("\n\t|--------------------------|\n");

printf("\n\t|WELCOME IN ENGLISH SECTION|\n");

printf("\t|--------------------------|\n");

printf("\n\t 1) ENGLISH QUIZ 1");

printf("\n\t 2) ENGLISH QUIZ 2");

printf("\n\t 3) BACK");

printf("\n\t 4) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

english1();

break;

case 2:

english2();

break;

case 3:

mainmenu();

break;

case 4:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

english();

break;

}

}

//#####################################

void pakistanstudies()

{

int userinp;

clrscr();

printf("\n\t|-----------------------------------|\n");

printf("\n\t|WELCOME IN PAKISTAN STUDIES SECTION|\n");

printf("\t|-----------------------------------|\n");

printf("\n\t 1) PAKISTAN STUDIES QUIZ 1");

printf("\n\t 2) BACK");

printf("\n\t 3) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

pakistanstudies1();

break;

case 2:

mainmenu();

break;

case 3:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

pakistanstudies();

break;

}

}

//#####################################

void clanguage()

{

int userinp;

clrscr();

printf("\n\t|---------------------------------|\n");

printf("\n\t|WELCOME IN C PROGRAMMING LANGUAGE|\n");

printf("\t|---------------------------------|\n");

printf("\n\t 1) C QUIZ 1");

printf("\n\t 2) C QUIZ 2");

printf("\n\t 3) MAIN MANU");

printf("\n\t 4) BACK");

printf("\n\t 5) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

quizc1();

break;

case 2:

quizc2();

break;

case 3:

mainmenu();

break;

case 4:

computerscience();

break;

case 5:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

clanguage();

break;

}

}

//#####################################

void javalanguage()

{

int userinp;

clrscr();

printf("\n\t|------------------------------------|\n");

printf("\n\t|WELCOME IN JAVA PROGRAMMING LANGUAGE|\n");

printf("\t|------------------------------------|\n");

printf("\n\t 1) JAVA QUIZ 1");

printf("\n\t 2) JAVA QUIZ 2");

printf("\n\t 3) MAIN MANU");

printf("\n\t 4) BACK");

printf("\n\t 5) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

java1();

break;

case 2:

java2();

break;

case 3:

mainmenu();

break;

case 4:

computerscience();

break;

case 5:

break;

default:

printf("\n\t|------------|\n");

printf("\n\tWRONGE INPUT\n");

printf("\t|------------|\n");

javalanguage();

break;

}

}

//#####################################

void cclanguage()

{

int userinp;

clrscr();

printf("\n\t|-----------------------------------|\n");

printf("\n\t|WELCOME IN C++ PROGRAMMING LANGUAGE|\n");

printf("\t|-----------------------------------|\n");

printf("\n\t 1) C++ QUIZ 1");

printf("\n\t 2) C++ QUIZ 2");

printf("\n\t 3) MAIN MANU");

printf("\n\t 4) BACK");

printf("\n\t 5) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

qucc1();

break;

case 2:

qucc2();

break;

case 3:

mainmenu();

break;

case 4:

computerscience();

break;

case 5:

break;

default:

printf("\n\t|------------|\n");

printf("\n\tWRONGE INPUT\n");

printf("\t|------------|\n");

cclanguage();

break;

}

}

//########################

void scores()

{

int userinp;

clrscr();

printf("\n\t|----------------------------|\n");

printf("\t| WELCOME IN SCORE SECTION |\n");

printf("\t|----------------------------|\n");

printf("\n\t 1) COMPUTER SCIENCE");

printf("\n\t 2) SCIENCE");

printf("\n\t 3) ENGLISH");

printf("\n\t 4) PAKISTAN STUDIES");

printf("\n\t 5) ALL CATEGORIRS HIGHEST SCORES");

printf("\n\t 6) RESET ALL CATEGORIRS HIGHEST SCORES");

printf("\n\t 7) BACK");

printf("\n\t 8) Exit");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

sc\_computerscience();

break;

case 2:

sc\_science();

break;

case 3:

sc\_english();

break;

case 4:

sc\_pakistanstudies();

break;

case 5:

allscore();

break;

case 6:

allreset();

break;

case 7:

mainmenu();

break;

case 8:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

getch();

scores();

break;

}

}

//#####################################################################

void sc\_computerscience()

{

int userinp;

clrscr();

printf("\n\t|-------------------------------------------|\n");

printf("\n\t| WELCOME IN COMPUTER SCIENCE SCORE SECTION |\n");

printf("\t|-------------------------------------------|\n");

printf("\n\t 1) C PROGRAMMING LANGUAGE");

printf("\n\t 2) C++ PROGRAMMING LANGUAGE");

printf("\n\t 3) JAVA PROGRAMMING LANGUAGE");

printf("\n\t 4) BACK");

printf("\n\t 5) Exit");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

sc\_clanguage();

break;

case 2:

sc\_cclanguage();

break;

case 3:

sc\_javalanguage();

break;

case 4:

scores();

break;

case 5:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

sc\_computerscience();

break;

}

}

//#####################################

void sc\_science()

{

int userinp;

clrscr();

printf("\n\t|----------------------------------|\n");

printf("\n\t| WELCOME IN SCIENCE SCORE SECTION |\n");

printf("\t|----------------------------------|\n");

printf("\n\t 1) PHYSICS");

printf("\n\t 2) BIOLOGY");

printf("\n\t 3) BACK");

printf("\n\t 4) Exit");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

sc\_physics();

break;

case 2:

sc\_biology();

break;

case 3:

scores();

break;

case 4:

break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

sc\_science();

break;

}

}

//#####################################

void sc\_physics()

{

int userinp;

clrscr();

printf("\n\t|------------------------------------------|\n");

printf("\n\t| WELCOME IN PHYSICS SECTION SCORE SECTION |\n");

printf("\t|------------------------------------------|\n");

printf("\n\t 1) PHYSICS QUIZ 1 HIGHEST MARKS");

printf("\n\t 2) PHYSICS QUIZ 2 HIGHEST MARKS");

printf("\n\t 3) BACK");

printf("\n\t 4) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

pdata();

break;

case 2:

p2data();

break;

case 3:

sc\_science();

break;

case 4:

break;

default:

sc\_physics();

break;

}

}

//#####################################

void sc\_biology()

{

int userinp;

clrscr();

printf("\n\t|------------------------------------------|\n");

printf("\n\t| WELCOME IN BIOLOGY SECTION SCORE SECTION |\n");

printf("\t|------------------------------------------|\n");

printf("\n\t 1) BIOLOGY QUIZ 1 HIGHEST MARKS");

printf("\n\t 2) BIOLOGY QUIZ 2 HIGHEST MARKS");

printf("\n\t 3) BACK");

printf("\n\t 4) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

b1data();

break;

case 2:

b2data();

break;

case 3:

sc\_science();

break;

case 4:

break;

default:

sc\_biology();

break;

}

}

//#####################################

void sc\_english()

{

int userinp;

clrscr();

printf("\n\t|------------------------------------------|\n");

printf("\n\t| WELCOME IN ENGLISH SECTION SCORE SECTION |\n");

printf("\t|------------------------------------------|\n");

printf("\n\t 1) ENGLISH QUIZ 1 HIGHEST MARKS");

printf("\n\t 2) ENGLISH QUIZ 2 HIGHEST MARKS");

printf("\n\t 3) BACK");

printf("\n\t 4) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

edata();

break;

case 2:

e2data();

break;

case 3:

scores();

break;

case 4:

break;

default:

sc\_english();

break;

}

}

//#####################################

void sc\_pakistanstudies()

{

int userinp;

clrscr();

printf("\n\t|---------------------------------------------------|\n");

printf("\n\t| WELCOME IN PAKISTAN STUDIES SECTION SCORE SECTION |\n");

printf("\t|---------------------------------------------------|\n");

printf("\n\t 1) PAKISTAN STUDIES QUIZ 1 HIGHEST MARKS");

printf("\n\t 2) BACK");

printf("\n\t 3) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

pst1data();

break;

case 2:

scores();

break;

case 3:

break;

default:

sc\_pakistanstudies();

break;

}

}

//#####################################

void sc\_clanguage()

{

int userinp;

clrscr();

printf("\n\t|-------------------------------------------------|\n");

printf("\n\t| WELCOME IN C PROGRAMMING LANGUAGE SCORE SECTION |\n");

printf("\t|-------------------------------------------------|\n");

printf("\n\t 1) C QUIZ 1 HIGHEST MARKS");

printf("\n\t 2) C QUIZ 2 HIGHEST MARKS");

printf("\n\t 3) MAIN MANU");

printf("\n\t 4) BACK");

printf("\n\t 5) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

cdata();

break;

case 2:

c2data();

break;

case 3:

mainmenu();

break;

case 4:

sc\_computerscience();

break;

case 5:

break;

default:

sc\_clanguage();

break;

}

}

//#####################################

void sc\_javalanguage()

{

int userinp;

clrscr();

printf("\n\t|----------------------------------------------------|\n");

printf("\n\t| WELCOME IN JAVA PROGRAMMING LANGUAGE SCORE SECTION |\n");

printf("\t|----------------------------------------------------|\n");

printf("\n\t 1) JAVA QUIZ 1 HIGHEST MARKS");

printf("\n\t 2) JAVA QUIZ 2 HIGHEST MARKS");

printf("\n\t 3) MAIN MANU");

printf("\n\t 4) BACK");

printf("\n\t 5) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

jdata();

break;

case 2:

j2data();

break;

case 3:

mainmenu();

break;

case 4:

sc\_computerscience();

break;

case 5:

break;

default:

sc\_javalanguage();

break;

}

}

//#####################################

void sc\_cclanguage()

{

int userinp;

clrscr();

printf("\n\t|---------------------------------------------------|\n");

printf("\n\t| WELCOME IN C++ PROGRAMMING LANGUAGE SCORE SECTION |\n");

printf("\t|---------------------------------------------------|\n");

printf("\n\t 1) C++ QUIZ 1 HIGHEST MARKS");

printf("\n\t 2) C++ QUIZ 2 HIGHEST MARKS");

printf("\n\t 3) MAIN MANU");

printf("\n\t 4) BACK");

printf("\n\t 5) EXIT");

printf("\n\n\tENTER: ");

scanf("%d",&userinp);

clrscr();

switch(userinp)

{

case 1:

ccdata();

break;

case 2:

cc2data();

break;

case 3:

mainmenu();

break;

case 4:

sc\_computerscience();

break;

case 5:

break;

default:

sc\_cclanguage();

break;

}

}

//######################## start c,java,physics,...,etc.

void quizc1(void)

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

for(i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThere are \_\_\_\_\_\_ loops in C.");

printf("\n\n\t1. 2\n\t2. 3\n\t3. 4\n\t4. 5");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"3\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nC Language has been developed by \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.");

printf("\n\n\t1. Martin Richards\n\t2. Bijarne Stroustrup\n\t3. Dennis Ritche\n\t4.KenThompson");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Dennis Ritche\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nPointer holds \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.");

printf("\n\n\t1. Value of variable\n\t2. Address of variable\n\t3. Both\n\t4. Ken Always Null");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Address of Variable\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nTo accept 100 different values into the array we require \_\_\_\_\_\_\_\_\_\_\_.");

printf("\n\n\t1. loop\n\t2. if condition\n\t3. function\n\t4. structure");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"loop\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

quizc1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich of the following is allowed in a C Arithmatic Instruction?");

printf("\n\n\t1. [ ]\n\t2. { }\n\t3. ( )\n\t4. None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"( )\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nIs it possible to run program without main() function?");

printf("\n\n\t1. Yes\n\t2. No\n\t3. I don't know");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"No\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nHow many main() function we can have in our project?");

printf("\n\n\t1. 1\n\t2. 2\n\t3. No Limit\n\t4. Depends on compiler");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"1\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

quizc1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nIs it true that a function may have several declaration, but only one definition.");

printf("\n\n\t1. True\n\t2. False\n\t3. I don't know");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"1\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich programming language is more faster among these?");

printf("\n\n\t1. Java\n\t2. PHP\n\t3. C\n\t4. Visual Basic");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"C\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich of the following is executed by Preprocess?");

printf("\n\n\t1. #include<stdio.h>\n\t2. return 0\n\t3. void main(int argc , char \*\* argv)\n\t4. None of above");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"#include<stdio.h>\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

quizc1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_c(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

quizc1();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//#############################################

void qucc1(void)

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

for(i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\nWhat is the another name of language C++ ?\n");

printf("\n\n\t1. PHP\n\t2. JAVA\n\t3. OOPS\n\t4. C");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"OOPS\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nC What is data hinding ?\n");

printf("\n\n\t1. It is related with hinding internal\n\tobjects details\n\t2. It is related with showing\n\tinternal object detail\n\t3. It is relate with data types\n\t4. None");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"It is related with hinding internal\n\tobjects details\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nwhat is class in C++?");

printf("\n\n\t1. when you define a class, \n\t you define a blue print for a data type\n\t2. When you define a class,\n\t you make get more functionatially\n\t3. When you define a class\n\t you define the logic\n\t4. when you define a class\n\t you make debugging");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"when you define a class, \n\t\t you define a blue print for a data type\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhat is object in C++?");

printf("\n\n\t1. Object is part of syntex of \n\ta class.\n\t2. Object is datatype of a class\\n\t3. Object is an instance of a class\n\t4. Object is function of a class");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Object is an instance of a class\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

qucc1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhat is purpose of abstract class ?\n");

printf("\n\n\t1. to provide help with database connectivily\n\t2. to provide help with data input to other classes\n\t3. to provide security to other classes\n\t4. to provide an appropriate base\n\tclass from which other classes \n\t can inherit");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"To provide an appropriate base\n\tclass from which other classes \n\t can inherit\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nClasses that can be used\n\t to instantate objects are called\n\tconcrete classes.");

printf("\n\n\t1. True\n\t2. False");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"True\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhat is default visibility mode\n\tfor members of classes\n\tin C++?\n");

printf("\n\n\t1. Private\n\t2. Public\n\t3. Protected\n\t4. Depends");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Private\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

qucc1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich is more memory efficient?");

printf("\n\n\t1. Structure\n\t2. Union\n\t3. Both \n\t4. Depend on programmer");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Union\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhichg among following is not a valid\nvisbility mode in C++ program?");

printf("\n\n\t1. private\n\t2. Public\n\t3. Protected\n\t4. Limited");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Limited\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nEven if we deifnes a function\nin a class, then also we\n need to declare it first");

printf("\n\n\t1. True\n\t2. False");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"False\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

qucc1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_cc(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

qucc1();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//#############################################

void java1(void)

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

for(i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\nHow many types of java language\n");

printf("\n\n\t1. 2\n\t2. 3\n\t3. 4\n\t4. 5");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"2\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n\_\_\_\_\_\_\_\_Makes java Platform independant.\n");

printf("\n\n\t1. JVM\n\t2. java syntax\n\t3. Java API\n\t4. Bytecoddes");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Bytecoddes\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nJava's kyword includes NULL");

printf("\n\n\t1. True\n\t2.False");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"False\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nwhich ocuupies more number\n of bits of memory.");

printf("\n\n\t1. double\n\t2. long\n\t3. both\n\t4. occupies same");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"both\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

java1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe object is created with new keyword \n");

printf("\n\n\t1. at compile time\n\t2. at run time\n\t3. depends on the code\n\t4. None");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"at run time\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nint x=0,y=0,z=0,\nx=(++x+y--)\*z++;\n What is the value of x after exexcution?\n 1) 2) False");

printf("\n\n\t1. -2\n\t2. -1\n\t3. 0\n\t3. 1");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"0\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nint 4th house=1234;\n\tsystem.out.println(4th house);\n");

printf("\n\n\t1. 1234\n\t2. Display error as the value assigned\n\tis more then the range of integer\n\t3. displays error as coding is not\n\tas per java rules\n\t4. None");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"displays error as coding is not\n\tas per java rules\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

java1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich is more memory efficient?");

printf("\n\n\t1. Structure\n\t2. Union\n\t3. Both \n\t4. Depend on programmer");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Union\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nHow many primitive data types java defines?");

printf("\n\n\t1. 6\n\t2. 8\n\t3. 10\n\t4. None");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"8\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nFinal methods cannot be overhidden\n\t but over loaded?");

printf("\n\n\t1. True\n\t2. False");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"True\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

java1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_j(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

java1();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//#############################################

void physics1(void)

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

for(i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\nThe SI unit of Heat is\_\_\_\_\_\_\_\_?\n");

printf("\n\n\t1)Watt. \n\t2) volt. \n\t3)joule \n\t4)None\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"joule\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe branch of science which deals with the properties of matter and energy is called\_\_\_\_\_\_\_\_\_\_?\n");

printf("\n\n\t1. Biology\n\t2. Geography\n\t3. Physics\n\t4. chemistry\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"physcis\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nPhysics is one of the branches of\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Physical science\n\t2. social science\n\t3. Biological science\n\t4. life science\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"physical science\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nlinear expansion occurs in\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. solid\n\t2.liquid\n\t3. gas\n\t4. none\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"solid\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

physics1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhen body is in motion, \_\_\_\_\_\_\_\_\_\_\_\_ always changes?");

printf("\n\n\t1.its velocity\n\t2.its acceleration\n\t3.its momentum\n\t4. its position vector\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"its position vector\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nArea under velocity time graph represent\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1force\n\t2.displacement\n\t3.distance\n\t4. none\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"displacement\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n1st law of motion gives the definition of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1 rest\n\t2.motion\n\t3.force\n\t4. none\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"force\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

physics1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nTime rate of change of momentum is equal to\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1force\n\t2.impulse\n\t3.torque\n\t4. none\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"force\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe trajectory (or path) of a projectile is\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1parabola\n\t2.hyberbola\n\t3.ellipse\n\t4. none\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"parabola\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWaves transmit \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ from one place to another?");

printf("\n\n\t1energy\n\t2.mass\n\t3.weight\n\t4. none\n");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"energy\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

physics1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_p(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

qucc1();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//#############################################

void english1(void)

{

int userquiz,i,m,w,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

for(i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\nAntonym of FALLACIOUS is \_\_\_\_\_?\n");

printf("\n\n\t1. credit\n\t2. Truthful\n\t3. Dishonest\n\t4. Clean");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Truthful\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nCantonym of FOREMOST is \_\_\_\_\_?\n");

printf("\n\n\t1.Disposed\n\t\n\t2. Mature\n\t\n\t3. Unimportant\n\t4. hindmost");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Unimportant");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nAntonym of QUIESCENT");

printf("\n\n\t1. Fallow\n\t2. DEactivated\n\t3. Aslpeep\n\t4. Active");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Active\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nAntonym of PHILISTINE?");

printf("\n\n\t1. Uncultured\n\t2.Smutty\\n\t3. Uncultured\n\t4. Cultured");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Cultured\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

english1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nAntonym of NIGGARDLY is \_\_\_\_\_?\n");

printf("\n\n\t1.CLoseFriend\n\t2. Skimpy\n\t3. Chintzy\n\t4. Generous");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Generous.");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nAntonym of GARBLED is \_\_\_\_\_?");

printf("\n\n\t1. Unscramble\n\t2.Obscure");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Unscramble\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nAntonym of SENILE is \_\_\_\_\_?\n");

printf("\n\n\t1. Alert\n\t2. Ancient\n\t3.Doting\n\t4. Anile");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Alert\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

english1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nAntonym of INORDINATE is \_\_\_\_\_?");

printf("\n\n\t1. Moderate\n\t2. Wasteful\n\t3. Wanton \n\t4. dizzying");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Moderate\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nAntonym of LUCID is \_\_\_\_\_?");

printf("\n\n\t1.Obvious\n\t2.Vague\n\t3. Evident\n\t4. Explicit");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Vague\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nAntonym of INGEST is \_\_\_\_\_?");

printf("\n\n\t1. Disgorge\n\t2. Devour");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Disgorge\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

english1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_e(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

english1();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//#################################################

void qucc2(void)

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tResister your name:");

scanf("%s",playernm);

for( i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n For what values of the expression is an if-statement block not executed?");

printf("\n\n\t1. 0 and all negative value\n\t2. 0 and -1\n\t3. 0\n\t4. 0, all negative values, all positive values");

printf("\n\nEnter: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"0\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <iostream>\n using namespace std; \n int f(int p, int q) {if (p > q)\n return p;\n else \n return q; }\n main() { \n int a = 5, b = 10;int k; \n bool x = true; \n bool y = f(a, b); \n k =((a \* b) + (x + y));c");

printf("\n\n\t1. 55\n\t2.62\n\t3. 52\n\t4. 75");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"52\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <iostream> using namespace std;\n int main() {int p;\n bool a = true;\n bool b = false;\n int x = 10;\n int y = 5;\n p = ((x | y) + (a + b));\n cout << p; return 0; }");

printf("\n\n\t1.0\n\t2. 16\n\t3. 12\n\t4. 2");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"16\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n Which of the following correctly declares an array?");

printf("\n\n\t1. int array[10];\n\t2. int array\n\t3. array[10];\n\t4. array array[10];");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"int array[10];\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

qucc2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhat is the index number of the last element of an array with 9 elements?");

printf("\n\n\t1. 9\n\t2. 8\n\t3. 0\n\t4. None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"8\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <stdio.h>\n #include<iostream>\n using namespace std; \n int array1[] = {1200, 200, 2300, 1230, 1543}; \n int array2[] = {12, 14, 16, 18, 20}; \n int temp, result = 0;\n int main() { \n for (temp = 0; temp < 5; temp++) { \n result += array1[temp]; } \n for (temp = 0; temp < 4; temp++) { \n result += array2[temp];} \n cout << result;return 0; }");

printf("\n\n\t1. 6553\n\t2. 6533\n\t3. 6522");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"6533\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <stdio.h>\n #include<iostream>\n using namespace std;\n int main () { \n int array[] = {0, 2, 4, 6, 7, 5, 3}; \n int n, result = 0; \n for (n = 0; n < 8; n++) { \n result += array[n]; } \n cout << result;\n return 0; }");

printf("\n\n\t1. 25\n\t2. 26\n\t3. 27\n\t4. 21");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"27\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

qucc2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <stdio.h>\n #include<iostream> \n using namespace std;\n int main() { \n int a = 5, b = 10, c = 15; \n int arr[3] = {&a, &b, &c}; \n cout << \*arr[\*arr[1] - 8]; \n return 0; }");

printf("\n\n\t1. 15\n\t2. 18\n\t3. Compile time error ");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Compile time error\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nHow many characters are specified in the ASCII scheme?");

printf("\n\n\t1. 64\n\t2. 128\n\t3.256\n\t4.24");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"128\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n What will be the output of the following C++ code? \n #include <iostream> \n using namespace std; \n int main() { \n char c = 74; \n cout << c; \n return 0; }");

printf("\n\n\t1. A\n\t2. N\n\t3. J\n\t4.I");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"J\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

qucc2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_cc2(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

qucc2();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

////////////////############################################

void physics2()

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tResister your name:");

scanf("%s",playernm);

for( i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe turning effect of force is called\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Moment\n\t2. Momentum\n\t3. Torque\n\t4.None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Moment\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe unit of coefficient of linear expansion or volume expansion is\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. K\n\t2. K-1\n\t3. K-2\n\t4.None");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"K-1\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nInertia of an object is quantitative measure of its\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Volume\n\t2. Density\n\t3. Mass\n\t4. Temperature");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Mass\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe dimension of force is\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. MLT-2\n\t2. ML2T-2\n\t3. ML2T2\n\t4. ML-2T-2");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"MLT-2\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

physics2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhen car takes turn around a curve road, the passengers feel a force acting on them in a direction away from the center of the curve. It is due to\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Centripetal force\n\t2. Gravitational force\n\t3. Their Inertia\n\t4. Centrifugal force");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Centrifugal force\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nDistance covered by a freely falling body in 2 seconds will be\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. 4.9m\n\t2. 19.6m\n\t3. 44.1m");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"19.6m\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nAt which angle the range of the projectile is maximum\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. 45\n\t2. 60\n\t3. 30 \n\t4. none");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"45\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

physics2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nMotorcycle safety helmet extends the time of collision hence decreasing the\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. force acting\n\t2. velocity\n\t3. Impulse");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Impulse\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nA body is falling freely under gravity. How much distance it falls during an interval of time between 1st and 2nd seconds of its motion, taking g=10 ?");

printf("\n\n\t1. 14m\n\t2. 20m\n\t3. 5m\n\t4. 25m");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"14m\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe trajectory (or path) of a projectile is\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1.Straight line\n\t2. Parabola\n\t3. Hyperbola\n\t4. None of above");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Parabola\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

physics2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_p2(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

physics2();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//######################################################

void biology2(void)

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

for(i=0;i<userquiz;i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich is not a vertebrate ?");

printf("\n\n\t1. Reptiles\n\t2. Fish\n\t3. Insect\n\t4. None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Insect\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich of the following is the less important organ in human body?");

printf("\n\n\t1. Hair\n\t2. Appendix\n\t3. Hip Bone\n\t4.Navel");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Appendix\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWho is the father of Genetics?");

printf("\n\n\t1. Robert Hook\n\t2. Robert Brown\n\t3.Gregor Mendal\n\t4. All of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Gregol Mendel\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nwhich of the following hepatitis is more contagious ?");

printf("\n\n\t1. HDV\n\t2. HCV\n\t3. HBV\n\t4. HAV");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"HCV\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

biology2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe vascular plants are termed as\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Pteridophytes\n\t2. Bryophytes\n\t3. Tracheophytes\n\t4. None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Tracheophytes\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nTobacco mosaic virus was crystallized by\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Stanely\n\t2. Pasteur\n\t3. I don't know");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Stanely\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nFlagella are composed of");

printf("\n\n\t1. Micro tubules\n\t2. Micro filamets\n\t3. Intermediate filaments\n\t4.None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Micro tubules\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

biology2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe simplest amino acid is\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Alanine\n\t2. Glycine\n\t3. I don't know");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Glycine\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSnails belong to\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Gastropods\n\t2. Bivalves\n\t3. Arthopods\n\t4. Platyhelminthes");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Arthopods\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nGram +ve bacteria on treatment with crystal violet dye give \_\_\_\_\_\_\_\_\_colour?");

printf("\n\n\t1. Red\n\t2. Green\n\t3. Purple\n\t4. None of above");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score= score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Purple\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

biology2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_b2(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

biology2();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//####################################

void english2(void)

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

for( i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSynonym of ARROGANT is \_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Conceited\n\t2. Humble\n\t3. Progressive\n\t4. Noble");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Conceited\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSynonym of ALERT is \_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Intelligent\n\t2. Energetics\n\t3.Observant\n\t4.Watchfull");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Watchfull\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSynonym of Doleful is\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Sad\n\t2. Happy\n\t3. Famous\n\t4. Enemy");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Sad\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSynonym of Facile is \_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Cheerful\n\t2. Clean\n\t3. Easy\n\t4. Humorous");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] ==3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Easy\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

english2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe Synonym of Abreast is\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. smart\n\t2. Informed\n\t3. Opposite\n\t4. None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Informed\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSynonym of INFRINGE is\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Breach\n\t2. Hard\n\t3. Bound");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Breach\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSynonym of Mull is \_\_\_\_\_\_\_\_\_\_ ?");

printf("\n\n\t1. Help\n\t2. Discourage\n\t3. Think\n\t4. Provoke");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Think\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

english2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSynonym of “GAINSAY” is \_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Suppress\n\t2. Oppose\n\t3. Animation");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Oppose\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSynonym of backbone is \_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Front bone\n\t2. Spine\n\t3. Back\n\t4. b&C both");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"B&C Both\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSynonym of ” Plunder ” is \_\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Loot\n\t2. Blush\n\t3. Ease\n\t4. None of above");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Loot\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

english2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_e2(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

english2();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//####################################

void java2(void)

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\t\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

for( i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\tWhat is the order of variables in Enum?");

printf("\n\t\n\t1. Acending order\n\t2. Decending order\n\t3. Random order\n\t4. Depend on the order");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"Acending order \".");

getch();

clrscr();

}

break;

case 1:

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\tC What will be the output of the following Java code? \n\tenum Season { \n\tWINTER, SPRING, SUMMER, FALL }; \n\tSystem.out.println(Season.WINTER.ordinal());");

printf("\n\t\n\t1. 0\n\t2.1\n\t3. 2\n\t4.3");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"0\".");

getch();

clrscr();

}

break;

case 2:

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\tWhich class does all the Enums extend?");

printf("\n\t\n\t1. Object\n\t2. Enums\n\t3. Enum\n\t4. Enum class");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"Enum\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\t Which of these are selection statements in Java?");

printf("\n\t\n\t1. if()\n\t2. for()\n\t3. continue\n\t4. break");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"if()\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\t\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

java2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\tWhat will be the output of the following Java program? \n\tclass comma\_operator\n\t{ public static void main(String args[])\n\t int sum = 0; \n\t for (int i = 0, j = 0; i < 5 & j < 5; ++i, j = i + 1)\n\t sum += i; \n\t System.out.println(sum);}");

printf("\n\t\n\t1. 5\n\t2. 6\n\t3. 14\n\t4. compilation error");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"6\".");

getch();

clrscr();

}

break;

case 5:

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\t Which of these is returned by “greater than”, “less than” and “equal to” operators?");

printf("\n\t\n\t1. integers\n\t2. floating-point numbers\n\t3. Boolean");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"Boolean\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\tWhich of these operators can skip evaluating right hand operand?");

printf("\n\t\n\t1. !\n\t2. |\n\t3. &\n\t4. &&");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"&&\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\t\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

java2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\tWhat will be the output of the following Java code? \n\t class Relational\_operator { \n\t public static void main(String args[]) \n\t{ int var1 = 5;\n\t int var2 = 6; \n\t System.out.print(var1 > var2);} }");

printf("\n\t\n\t1. 1\n\t2. 0\n\t3.false");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"false\".");

getch();

clrscr();

}

break;

case 8:

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\tWhat will be the output of the following Java code? \n\t class bool\_operator{ \n\t public static void main(String args[]){\n\t boolean a = true;\n\t boolean b = !true;\n\t boolean c = a | b; \n\t boolean d = a & b; \n\t boolean e = d ? b : c; \n\t System.out.println(d + " " + e);} }");

printf("\n\t\n\t1. false false\n\t2. true true\n\t3. true false\n\t4. false true");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"false true\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n\t|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\t\n\tWhat will be the output of the following Java program? \n\t class box { \n\t int width; \n\t int height; \n\t int length; } \n\t class mainclass { \n\t public static void main(String args[]) { \n\t box obj = new box(); \n\t obj.width = 10; \n\t obj.height = 2; \n\t obj.length = 10; \n\t int y = obj.width \* obj.height \* obj.length; \n\t System.out.print(y); }");

printf("\n\t\n\t1. 12\n\t2.200\n\t3. 400\n\t4. 100");

printf("\n\t\n\tEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\n\tAnswer Not Correct.");

printf("\n\tCorrect Answer is \"200\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\t\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

java2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n\t|-------------------------------------------------|");

printf("\n\t\n\tSCORE OUT OF %d QUESTIONS IS :%d",userquiz,score);

printf("\n\t|-------------------------------------------------|");

score\_write\_j2(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n\t");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

java2();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//###############################################################

void quizc2(void)

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

for( i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include<conio.h> \n #include<stdio.h> \n void m(); { \n printf(\"hi\"); \n } \n void main() \n { \n m();return 0; \n }\n");

printf("\n\n\t1. hi\n\t2. Run time error\n\t3. Nothing\n\t4. Varies");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"hi\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include<stdio.h> \n void foo(); \n int main() \n { \n void foo(int); \n foo(1); \n return 0; \n } \n void foo(int i) \n { \n printf(\"2\"); \n }\n");

printf("\n\n\t1. 2\n\t2. Compile time error\n\3.Depends on the compiler\n\t4. Depends on the standard");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"2\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <stdio.h> \n int main() \n { \n int a = 1, b = 1, c; \n c = a++ + b; \n printf( \"%d, %d\", a, b); \n }");

printf("\n\n\t1. a = 1, b = 1\n\t2.a = 2,b = 1\n\t3. a = 1, b= 2\n\t4. None");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"a=2,b=1\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <stdio.h> \n int main() \n { \n int a = 1, b = 1, d = 1; \n printf(\"%d, %d,%d\", ++a + ++a+a++, a++ + ++b, ++d + d++ + a++); \n }");

printf("\n\n\t1. 15,4,5\n\t2. 9,6,9\n\t3. both\n\t4. Undefined(Compiler Dependent)");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Undefined(Compiler Dependent)\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\t\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

quizc2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n What is the precedence of arithmetic operators (from highest to lowest)? \n");

printf("\n\n\t1. %,\*,/,+,-\n\t2. 5,-,/,\*,-\n\t3. +,-,%,\*,/\n\t4. None");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"%,\*,/,+,-\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich of the following data type will throw an error on modulus operation(%)?");

printf("\n\n\t1. char\n\t2. short\n\t3. int\n\t4. float");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"float\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <stdio.h> \n int main() \n { \n int a = 10; \n double b = 5.6; \n int c; \n c = a + b; \n printf(\"%d\", c); \n }");

printf("\n\n\t1. 15\n\n\t2. 16\n\t3.15.6\n\t4. 10\n\t5. None");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"15");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

quizc2();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <stdio.h> \n const int a = 1, b = 2; \n int main() \n { \n int x = 1; \n switch (x) \n { \n case a: \n printf(\"yes \"); \n case b: \n printf(\"no\"); \n break; \n } \n }");

printf("\n\n\t1. yes no\n\t2. yes\n\t3. no \n\t4. Compile time error");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Compile tiime error\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <stdio.h> \n void main() \n { \n int i = 0; \n if (i == 0) \n { \n printf(\"Hello\"); \n continue; \n } \n }");

printf("\n\n\t1. Hello is printed infinite times\n\t2. Hello\n\t3. Varies\n\t4. Compile time error");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Compile time error\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n #include <stdio.h> \n int main() \n { \n int i = 0; \n char c = 'a'; \n while (i < 2) \n{ \n i++; \n switch (c) \n { \n case 'a': \n printf(\"%c \", c); \n break; \n break; \n } \n \n printf(\"after loop\"); \n }");

printf("\n\n\t1. a after loop\n\t2. a a after loop ");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"a a after loop\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

quizc2();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_c2(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

quizc2();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

//###############################################################

void biology1()

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

for(i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich is not a vertebrate ?");

printf("\n\n\t1. Reptiles\n\t2. Fish\n\t3. Insect\n\t4. None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Insect\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWhich of the following is the less important organ in human body?");

printf("\n\n\t1. Hair\n\t2. Appendix\n\t3. Hip Bone\n\t4.Navel");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Appendix\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nWho is the father of Genetics?");

printf("\n\n\t1. Robert Hook\n\t2. Robert Brown\n\t3.Gregor Mendal\n\t4. All of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Gregol Mendel\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nwhich of the following hepatitis is more contagious ?");

printf("\n\n\t1. HDV\n\t2. HCV\n\t3. HBV\n\t4. HAV");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"HCV\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

biology1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe vascular plants are termed as\_\_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Pteridophytes\n\t2. Bryophytes\n\t3. Tracheophytes\n\t4. None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Tracheophytes\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nTobacco mosaic virus was crystallized by\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Stanely\n\t2. Pasteur\n\t3. I don't know");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Stanely\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nFlagella are composed of");

printf("\n\n\t1. Micro tubules\n\t2. Micro filamets\n\t3. Intermediate filaments\n\t4.None of these");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Micro tubules\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

biology1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe simplest amino acid is\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Alanine\n\t2. Glycine\n\t3. I don't know");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Glycine\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nSnails belong to\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Gastropods\n\t2. Bivalves\n\t3. Arthopods\n\t4. Platyhelminthes");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Arthopods\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nGram +ve bacteria on treatment with crystal violet dye give \_\_\_\_\_\_\_\_\_colour?");

printf("\n\n\t1. Red\n\t2. Green\n\t3. Purple\n\t4. None of above");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Purple\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

biology1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_b2(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

biology1();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

printf("\n\t|------------|\n");

printf("\n\t|WRONGE INPUT|\n");

printf("\t|------------|\n");

break;

}

}

}

///////########################################################################

void pakistanstudies1()

{

int userquiz,i,w,m,atg=1,score=0,count=0,c[10];

char ch[10],playernm[20];

printf("\n\n\n\t\t\tRegister your name:");

scanf("%s",playernm);

printf("\t\t\t|------------\n\t\t\t\tQuiz\n\t\t\t\t------------|");

printf("\n\n\tThere are 10 Questions. How many you want to play?");

printf("\n\tEnter here please: ");

scanf("%d",&userquiz);

clrscr();

for( i=0; i<userquiz; i++)

{

if(atg==0)

break;

else

{

switch(i)

{

case 0:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n In which of the following cities Indian National Congress was found??");

printf("\n\n\t1. Allahbad \n\t2. Bombay\n\t3. Kanpur\n\t4. Delhi");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Bombay\".");

getch();

clrscr();

}

break;

case 1:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n Who was the Viceroy of India at the time of partition of Bengal?");

printf("\n\n\t1. Lord Wavell\n\t2. Lord Minto\n\t3. Lord Algan\n\t4. Lord Curzon");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 4)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Lord Curzon\".");

getch();

clrscr();

}

break;

case 2:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n Who was the first President of All India Muslim League?");

printf("\n\n\t1.Nawab Saleem ullah Khan\n\t2. Nawab Waqar ul Mulk\n\t3. Sir Agha Khan\n\t4. None of them");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Sir Agha Khan\".");

getch();

clrscr();

}

break;

case 3:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n Which pass connects Pakistan with Afghanistan?");

printf("\n\n\t1. Tochi Pass\n\t2. Gomal Pass\n\t3. Khyber Pass\n\t4. Khunjerab Pass");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 3)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Khunjerab Pass\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

pakistanstudies1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 4:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nThe highest peak of Salt Range is?");

printf("\n\n\t1. Skaser\n\t2. Nanga Parbat\n\t3. Malka Parbat\n\t4. Everest");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Skaser\".");

getch();

clrscr();

}

break;

case 5:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n The largest Natural fresh Water Lake in the subcontinent is \_\_\_\_\_\_\_\_\_\_\_?");

printf("\n\n\t1. Hali Lake\n\t2. Manchar Lake\n\t3. Keenjar Lake\n\t4. None of them");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Manchar Lake\".");

getch();

clrscr();

}

break;

case 6:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n Moenjodaro means \_\_\_\_\_\_\_\_\_\_\_\_ ?");

printf("\n\n\t1. Mound of the Dead\n\t2. Civilization\n\t3. Civilised City\n\t4. Beautiful Gardens");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Mound of the Dead\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

pakistanstudies1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

case 7:

if(atg==0)

break;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n Which city of the Sindh is popular for woodwork industry ?");

printf("\n\n\t1. Hala\n\t2. Kotri\n\t3. Larkana\n\t4. Thattha");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 1)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Hala\".");

getch();

clrscr();

}

break;

case 8:

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\nHow many characters are specified in the ASCII scheme?");

printf("\n\n\t1. June\n\t2. August\n\t3. March\n\t4. October");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"August\".");

getch();

clrscr();

}

break;

case 9:

if(count>=1)

{

count=0;

printf("\n|--------------|");

printf("Question No. %d|",i+1);

printf("|--------------|");

printf("\n\n Which kind of system of Government was introduced in 1973 constitution?");

printf("\n\n\t1. Autonomous\n\t2. Parliamentary\n\t3. Basic Democracy\n\t4. Presidential");

printf("\n\nEnter only 1 option here: ");

scanf("%d",&c[i]);

if(c[i] == 2)

{

score = score + 1;

printf("Correct Answer.");count++;

getch();

clrscr();

}

else

{

printf("\nAnswer Not Correct.");

printf("\nCorrect Answer is \"Parlimentary\".");

getch();

clrscr();

}

break;

}

else

{

clrscr();

atg=0;

printf("\n\n\tSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER LUCK NEXT TIME");

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU 3) EXIT\n\t:");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

pakistanstudies1();

clrscr();

break;

case 2:

mainmenu();

break;

default:

break;

}

}

}

}

}

for(m=0; m<1; m++)

{

if(atg==0)

break;

else

printf("\n|-------------------------------------------------|");

printf("\n\n\tYOU SCORED \" %d \" OUT OF \" %d \" ",score,userquiz);

printf("\n|-------------------------------------------------|");

score\_write\_pst1(score,playernm);

getch();

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) PLAY AGAIN \n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

pakistanstudies1();

clrscr();

break;

case 2:

mainmenu();

break;

case 3: break;

default:

break;

}

}

}

///////################################

void disp\_record\_c()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scorec.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_c()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scorec.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_c(int score, char playernm[20])//score\_write\_c(score,playernm);

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scorec.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scorec.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

///////###############################

void disp\_record\_j()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scorej.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_j()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scorej.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_j(int score, char playernm[20])//score\_write\_j(score,playernm);

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scorej.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scorej.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

///////##################################

void disp\_record\_p()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scorep.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_p()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scorep.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_p(int score, char playernm[20])//score\_write\_p(score,playernm);

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scorep.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scorep.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

///////############################

void disp\_record\_e()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scoree.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_e()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scoree.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_e(int score, char playernm[20])//score\_write\_e(score,playernm);

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scoree.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scoree.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

///////####################

void disp\_record\_cc()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scorecc.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_cc()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scorecc.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_cc(int score, char playernm[20])//score\_write\_cc(score,playernm);

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scorecc.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scorecc.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

///////###########################

void disp\_record\_cc2()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scorecc2.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_cc2()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scorecc2.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_cc2(int score, char playernm[20])//score\_write\_cc(score,playernm);

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scorecc2.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scorecc2.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

///////########################

void disp\_record\_p2()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scorep2.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_p2()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scorep2.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_p2(int score, char playernm[20])//score\_write\_cc(score,playernm);

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scorep2.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scorep2.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

//#########################

void disp\_record\_b1()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scoreb1.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_b1()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scoreb1.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_b1(int score, char playernm[20])

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scoreb1.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scoreb1.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

//##############

void disp\_record\_b2()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scoreb2.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_b2()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scoreb2.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_b2(int score, char playernm[20])

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scoreb2.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scoreb2.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

//#######################

void disp\_record\_e2()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scoree2.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_e2()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scoree2.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_e2(int score, char playernm[20])

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scoree2.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scoree2.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

//####################################

void disp\_record\_j2()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scorej2.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_j2()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scorej2.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_j2(int score, char playernm[20])//score\_write\_j2(score,playernm);

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scorej2.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scorej2.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

//####################################

void disp\_record\_c2()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scorec2.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_c2()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scorec2.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_c2(int score, char playernm[20])//score\_write\_c2(score,playernm);

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scorec2.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scorec2.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

//##############################

void disp\_record\_pst1()

{

char name[20];

int scr=0;

FILE \*f;

f=fopen("scorepst1.txt","r");

fscanf(f,"%s%d",&name,&scr);

printf("\n|---------------------------------------------------------------------------|");

printf("\n\n\t %s HAS GOT HIGHEST SCORE",name); printf("\n\t OBTAINED SCORE : \" %d \" ",scr);

printf("\n|---------------------------------------------------------------------------|");

fclose(f);

switchmainm();

getch();

}

void reset\_score\_pst1()

{

int sc=0;

char nm[5]={"RESET"};

FILE \*f;

f=fopen("scorepst1.txt","w");

fprintf(f,"%s\n%d",nm,sc);

fclose(f);

switchmainm();

getch();

}

void score\_write\_pst1(int score, char playernm[20])

{

int sc;

char nm[20];

FILE \*f;

f=fopen("scorepst1.txt","r");

fscanf(f,"%s%d",&nm,&sc);

if (score>=sc)

{

sc=score;

fclose(f);

f=fopen("scorepst1.txt","w");

fprintf(f,"%s\n%d",playernm,sc);

fclose(f);

}

}

//#############################

void cdata()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_c();

clrscr();

break;

case 2:

reset\_score\_c();

break;

case 3:

break;

default:

break;

}

getch();

}

//#########################

void jdata()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_j();

clrscr();

break;

case 2:

reset\_score\_j();

break;

case 3:

break;

default:

break;

}

getch();

}

//####################################

void pdata()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_p();

clrscr();

break;

case 2:

reset\_score\_p();

break;

case 3:

break;

default:

break;

}

getch();

}

//######################

void edata()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_e();

clrscr();

break;

case 2:

reset\_score\_e();

break;

case 3:

break;

default:

break;

}

getch();

}

//###########################

void ccdata()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_cc();

clrscr();

break;

case 2:

reset\_score\_cc();

break;

case 3:

break;

default:

break;

}

getch();

}

//##############################

void cc2data()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_cc2();

clrscr();

break;

case 2:

reset\_score\_cc2();

break;

case 3:

break;

default:

break;

}

getch();

}

//#############################

void p2data()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_p2();

clrscr();

break;

case 2:

reset\_score\_p2();

break;

case 3:

break;

default:

break;

}

getch();

}

//##############################

void b1data()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_b1();

clrscr();

break;

case 2:

reset\_score\_b1();

break;

case 3:

break;

default:

break;

}

getch();

}

//##############################

void b2data()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_b2();

clrscr();

break;

case 2:

reset\_score\_b2();

break;

case 3:

break;

default:

break;

}

getch();

}

//####################################

void e2data()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_e2();

clrscr();

break;

case 2:

reset\_score\_e2();

break;

case 3:

break;

default:

break;

}

getch();

}

///////###################################

void j2data()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_j2();

clrscr();

break;

case 2:

reset\_score\_j2();

break;

case 3:

break;

default:

break;

}

getch();

}

//####################################

void c2data()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_c2();

clrscr();

break;

case 2:

reset\_score\_c2();

break;

case 3:

break;

default:

break;

}

getch();

}

//##########################################

void pst1data()

{

int k;

clrscr();

printf("\n\tWHAT YOU WANT?\n\t1) SHOW RECORD \n\t2) RESET DATA\n\t3) EXIT\n");

scanf("%d",&k);

clrscr();

switch(k)

{

case 1:

disp\_record\_pst1();

clrscr();

break;

case 2:

reset\_score\_pst1();

break;

case 3:

break;

default:

break;

}

getch();

}

//##########################################

void switchmainm()

{

int w;

printf("\n\n\tWHAT YOU WANT?\n\n\t1) BACK\n\t2) MAIN MENU\n\t3) EXIT\n");

scanf("%d",&w);

clrscr();

switch(w)

{

case 1:

scores();

break;

case 2:

mainmenu();

break;

case 3:

break;

default:

break;

}

getch();

}

//################## below all score fn start

void allscore()

{

char name[20];

int scr=0;

FILE \*f1,\*f2,\*f3,\*f4,\*f5,\*f6,\*f7,\*f8,\*f9,\*f10,\*f11,\*f12,\*f13,\*f14;

printf("|---------------------------------------------------------------------------|");

f1=fopen("scorec.txt","r");

fscanf(f1,"%s%d",&name,&scr);

printf("\n\n %s HAS GOT HIGHEST SCORE IN C QUIZ 1",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f1);

f2=fopen("scorec2.txt","r");

fscanf(f2,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN C QUIZ 2",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f2);

f3=fopen("scorecc.txt","r");

fscanf(f3,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN C++ QUIZ 1",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f3);

f4=fopen("scorecc2.txt","r");

fscanf(f4,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN C++ QUIZ 2",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f4);

f5=fopen("scorej.txt","r");

fscanf(f5,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN JAVA QUIZ 1",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f5);

f6=fopen("scorej2.txt","r");

fscanf(f6,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN JAVA QUIZ 2",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f6);

f7=fopen("scoreb1.txt","r");

fscanf(f7,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN BIOLOGY QUIZ 1",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f7);

f8=fopen("scoreb2.txt","r");

fscanf(f8,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN BIOLOGY QUIZ 2",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f8);

f9=fopen("scorep.txt","r");

fscanf(f9,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN PHYSICS QUIZ 1",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f9);

f10=fopen("scorep2.txt","r");

fscanf(f10,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN PHYSICS QUIZ 2",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f10);

f11=fopen("scoree.txt","r");

fscanf(f11,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN ENGLISH QUIZ 1",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f11);

f12=fopen("scoree2.txt","r");

fscanf(f12,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN ENGLISH QUIZ 2",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f12);

f14=fopen("scorepst1.txt","r");

fscanf(f14,"%s%d",&name,&scr);

printf("\n %s HAS GOT HIGHEST SCORE IN PAKISTAN STUDIES QUIZ 1",name); printf("=> OBTAINED SCORE : \" %d \" ",scr);

fclose(f14);

printf("\n\n|---------------------------------------------------------------------------|");

switchmainm();

}

//######################## end of all score fn

//######################## all the score reset fn start

void allreset()

{

int score=0;

char name[5]={"RESET"};

FILE \*f1,\*f2,\*f3,\*f4,\*f5,\*f6,\*f7,\*f8,\*f9,\*f10,\*f11,\*f12,\*f13;

f1=fopen("scorec.txt","w");

fprintf(f1,"%s\n%d",name,score);

fclose(f1);

f2=fopen("scorej.txt","w");

fprintf(f2,"%s\n%d",name,score);

fclose(f2);

f3=fopen("scorep.txt","w");

fprintf(f3,"%s\n%d",name,score);

fclose(f3);

f4=fopen("scoree.txt","w");

fprintf(f4,"%s\n%d",name,score);

fclose(f4);

f5=fopen("scorecc2.txt","w");

fprintf(f5,"%s\n%d",name,score);

fclose(f5);

f6=fopen("scorecc.txt","w");

fprintf(f6,"%s\n%d",name,score);

fclose(f6);

f7=fopen("scorep2.txt","w");

fprintf(f7,"%s\n%d",name,score);

fclose(f7);

f8=fopen("scoreb2.txt","w");

fprintf(f8,"%s\n%d",name,score);

fclose(f8);

f9=fopen("scoree2.txt","w");

fprintf(f9,"%s\n%d",name,score);

fclose(f9);

f10=fopen("scorej2.txt","w");

fprintf(f10,"%s\n%d",name,score);

fclose(f10);

f11=fopen("scorec2.txt","w");

fprintf(f11,"%s\n%d",name,score);

fclose(f11);

f12=fopen("scoreb1.txt","w");

fprintf(f12,"%s\n%d",name,score);

fclose(f12);

f13=fopen("scoreb1.txt","w");

fprintf(f13,"%s\n%d",name,score);

fclose(f13);

printf("\n\n\t||--------------------------------||");

printf("\n\n\t ALL RECORD RESET SUCCESSFULLY");

printf("\n\n\t||--------------------------------||");

getch();

scores();

}

//###########all reset FUNCTION end

//################## END OF PROGRAM #######################

//### ALL PROJECT RELATED WORK AVAILABLE ON <https://github.com/AZHARTHEGEEK/project_q/blob/master/QUIZ-MASTER.C>